

DEEP MAGIC

Update 1—Release date: 4/29/14

This document updates the first printing of Deep Magic from Kobold Press.

Updates

- **Page 17**—Add the opposition schools, evocation and necromancy, to the *Empyrean Opus* spellbook.
- **Page 20**—In the chaos school description, under the shifting resistance school power, correct the maximum energy resistance from 14 to 11.
- **Page 67**—Add *time step* to the third-level sorcerer/wizard temporal spell list.
- **Page 90**—Add *speak with ancestors* to the fourth-level druid/shaman spell list.
- **Pages 82 and 115**—List *acidic grease* as a sixth-level bard spell and update its description to sixth level. All references to the spell are updated accordingly.
- **Pages 82 and 148**—List *mass corvid's cunning* as a sixth-level bard spell and update its description to sixth level. All references to the spell are updated accordingly.
- **Pages 108 and 182**—List *guardian deva* as a sixth-level summoner spell and update its description to sixth level. All references to the spell are updated accordingly.
- **Pages 108 and 251**—List *summon lammasu/shedu* as a sixth-level summoner spell and update its description to sixth level. All references to the spell are updated accordingly.
- **Page 201**—Add the missing header for *locate water*.
- **Page 292**—Corrects the second paragraph of the Learning Incantations from Mystic Teachers section to read as follows:

Instruction is worth 500 gp per Hit Die of the instructor, and the instructor must have twice the HD of the incantation's effective spell level to provide instruction to the student. Every 1,000 gp worth of instruction over the required cost for creating the incantation reduces the student's necessary research time by one week.