

EKKIE

FEMALE GOBLIN CUTPURSE



SKILLS

STRENGTH	d8	<input type="checkbox"/> +1	<input type="checkbox"/> +2	<input type="checkbox"/> +3	<input type="checkbox"/> +4
MELEE: STRENGTH +2					
DEXTERITY	d10	<input type="checkbox"/> +1	<input type="checkbox"/> +2	<input type="checkbox"/> +3	<input type="checkbox"/> +4
ACROBATICS: DEXTERITY +2					
STEALTH: DEXTERITY +2					
CONSTITUTION	d6	<input type="checkbox"/> +1	<input type="checkbox"/> +2		
INTELLIGENCE	d6	<input type="checkbox"/> +1	<input type="checkbox"/> +2		
WISDOM	d4				
CHARISMA	d8	<input type="checkbox"/> +1	<input type="checkbox"/> +2	<input type="checkbox"/> +3	

POWERS

HAND SIZE	6
PROFICIENT WITH	<input type="checkbox"/> Light Armors <input type="checkbox"/> Weapons
For your check that has or is against a card that has the Animal or Basic trait (<input type="checkbox"/> or has an adventure deck number less than the current scenario), add 1d4 (<input type="checkbox"/> 1d6) to your check.	
You may evade your encounter; shuffle the evaded card into a random open location, if it came from one.	
When you discard (<input type="checkbox"/> or bury) 1 or more cards, you may draw a card.	

CARDS LIST

	WEAPON	3	<input type="checkbox"/> 4	<input type="checkbox"/> 5
SPELL	—			
ARMOR	1	<input type="checkbox"/> 2	<input type="checkbox"/> 3	
ITEM	4	<input type="checkbox"/> 5	<input type="checkbox"/> 6	
ALLY	3	<input type="checkbox"/> 4	<input type="checkbox"/> 5	
BLESSING	4	<input type="checkbox"/> 5	<input type="checkbox"/> 6	

FAVORED CARD TYPE: ITEM

"I got Plarg's skull, and he told me:
Ekkie takes what Ekkie sees!
One man's trash, another's meat.
It's all the same for me to eat.

I take your pack! I take your lunch!
I take your kittens all to munch!
I take the kit and the caboodle,
But you can keep that mangy poodle!"

—Ekkie's song

ROLES

You may choose one of these roles after completing Adventure 3.



EKKIE (POODLEKILLER)

Pretty much guaranteed to have rabies.

POWERS

HAND SIZE	6
PROFICIENT WITH	<input type="checkbox"/> Light Armors <input type="checkbox"/> Heavy Armors <input type="checkbox"/> Weapons
For your check that has or is against a card that has the Animal or Basic trait (<input type="checkbox"/> or has an adventure deck number less than the current scenario), add 1d4 (<input type="checkbox"/> 1d6) (<input type="checkbox"/> 1d8) (<input type="checkbox"/> 1d10) to your check. (<input type="checkbox"/> If you acquire a card that has the Animal trait, you may banish it to shuffle 1d4 random cards from your discard pile into your deck.)	
You may evade your encounter; shuffle the evaded card into (<input type="checkbox"/> or place it on top of) a random open location, if it came from one.	
When you discard (<input type="checkbox"/> or bury) 1 or more cards, you may draw a card.	
<input type="checkbox"/> You may discard (<input type="checkbox"/> or recharge) a weapon that has the Slashing trait to allow a character at your location to reroll 1 die (<input type="checkbox"/> or 2 dice) on a combat check; that character takes the new result.	



EKKIE (GUTTERSNIPE)

Clean out your gutters, or get sniped.

POWERS

HAND SIZE	6
PROFICIENT WITH	<input type="checkbox"/> Light Armors <input type="checkbox"/> Weapons
For your check that has or is against a card that has the Animal or Basic trait (<input type="checkbox"/> or has an adventure deck number less than the current scenario), add 1d4 (<input type="checkbox"/> 1d6) to your check.	
You may evade your encounter; shuffle the evaded card into a random open location, if it came from one. (<input type="checkbox"/> Then you may examine the top card of your location.) (<input type="checkbox"/> Then you may move.)	
When you discard (<input type="checkbox"/> or bury) 1 or more cards, you may draw a card. (<input type="checkbox"/> Then you may recharge a card.)	
<input type="checkbox"/> When you attempt a check before you act against a bane (<input type="checkbox"/> or to close a location), discard a card to use your Stealth skill instead of any listed skill.	
<input type="checkbox"/> During your give a card step, another character at your location may give you a card.	
<input type="checkbox"/> When a bane or boon would cause you to draw more than 1 random boon from the box, draw 1 (<input type="checkbox"/> or 2) more.	